

UC San Diego

#### Open-World Instance Segmentation: Top-down Learning with Bottom-up Supervision

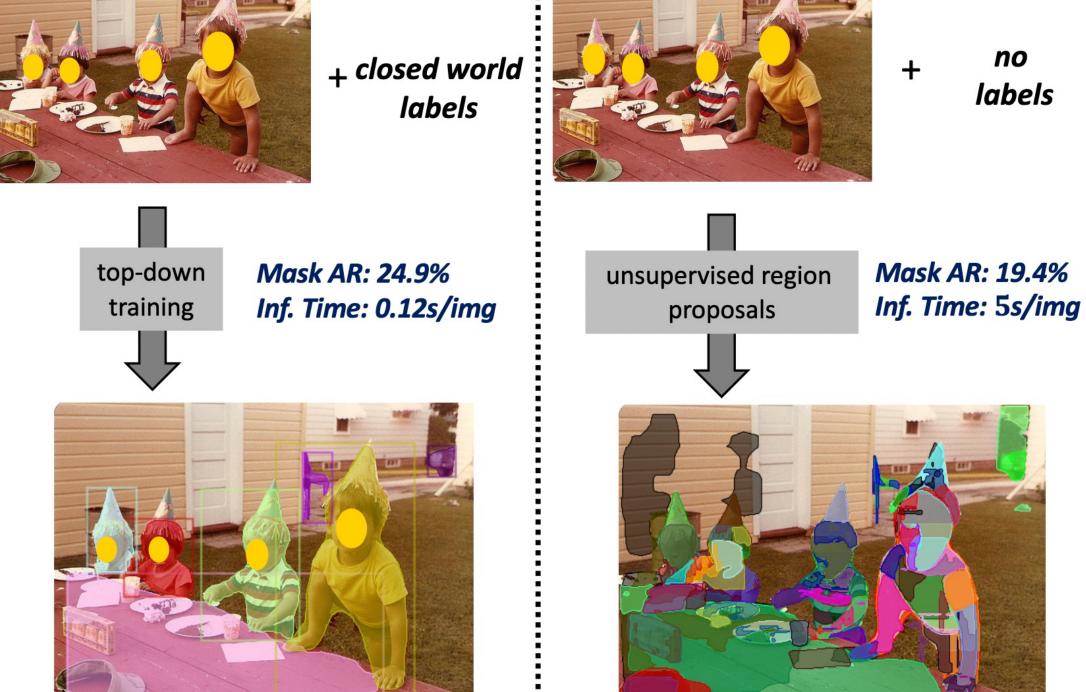
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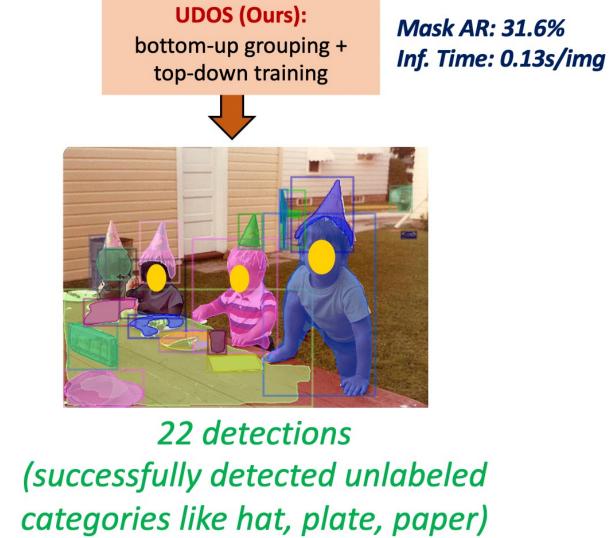
## UDOS segments unannotated objects ....



7 detections
(missed unlabeled classes like hat, plate, paper)
(a) Mask RCNN

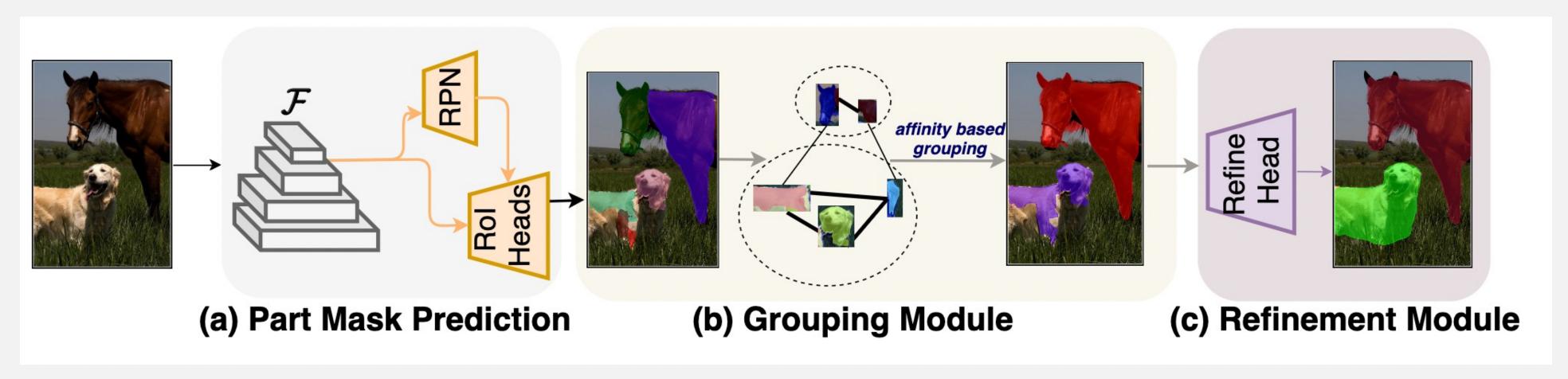
(b) MCG

closed world

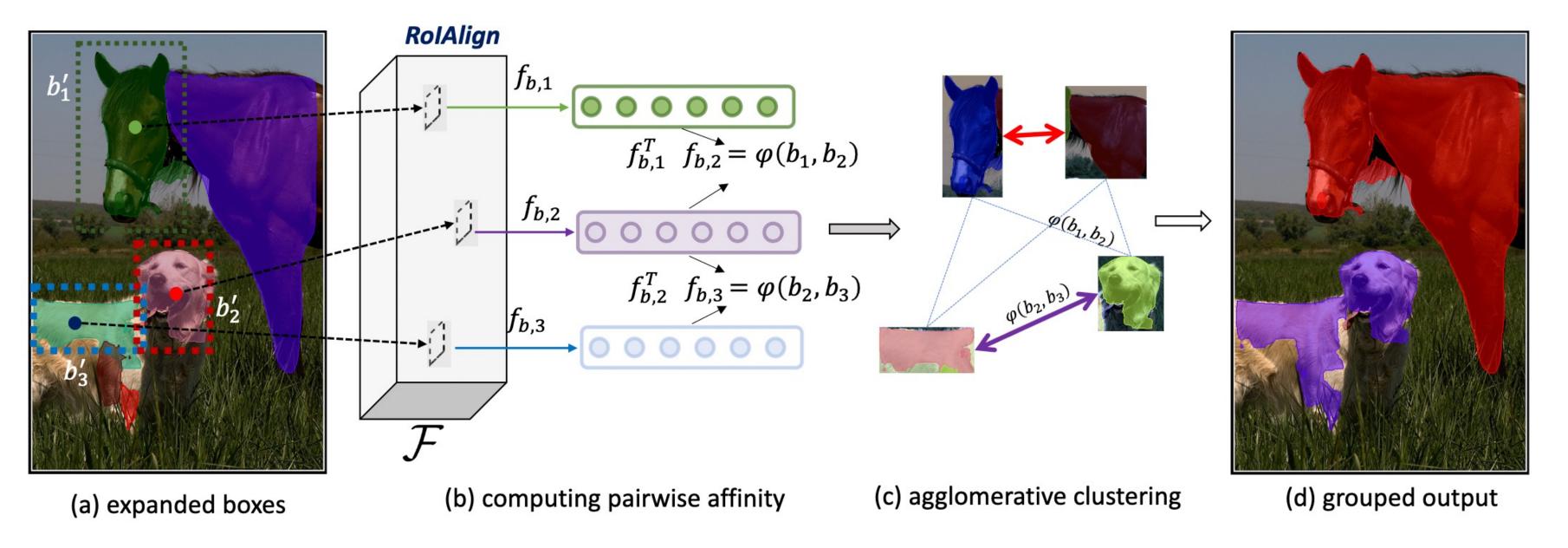


(c) UDOS (Ours)

TLDR: Open-world instance segmentation by leveraging weak-supervision from bottom-up grouping algorithms like selective search within top-down architectures.



# ... by clustering supervision from bottom-up mask proposals ....



### Clustering Objective

$$\max_{G} \sum_{k=1}^{|G|} \sum_{p_i, p_j \in g_k} \phi(p_i, p_j), \quad \text{s.t.} \sum_{k=1}^{|G|} |g_k| = n_p \qquad \phi(p_i, p_j) = \frac{{f_{b,i}}^T \cdot f_{b,j}}{\|f_{b,i}\| \|f_{b,j}\|}; f_{b,i} = \text{RoIAlign}(\mathcal{F}, b_i')$$

### ... outperforming several prior approaches!

